

Intelligenza Artificiale per Sistemi Industriali

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MDDNSD

- Il neurone artificiale e le prime ANN
- Unorganized machines, e perceptron
- Fallimenti e riprese, progetto PDP
- Backpropagation

Prime reti artificiali

- Alan Turing: *Intelligent Machinery*, 1948
- Macchine che si **modificano e apprendono**
- Connessione con il cervello umano

Intelligent Machinery

A. M. Turing
[1912—1954]

Abstract

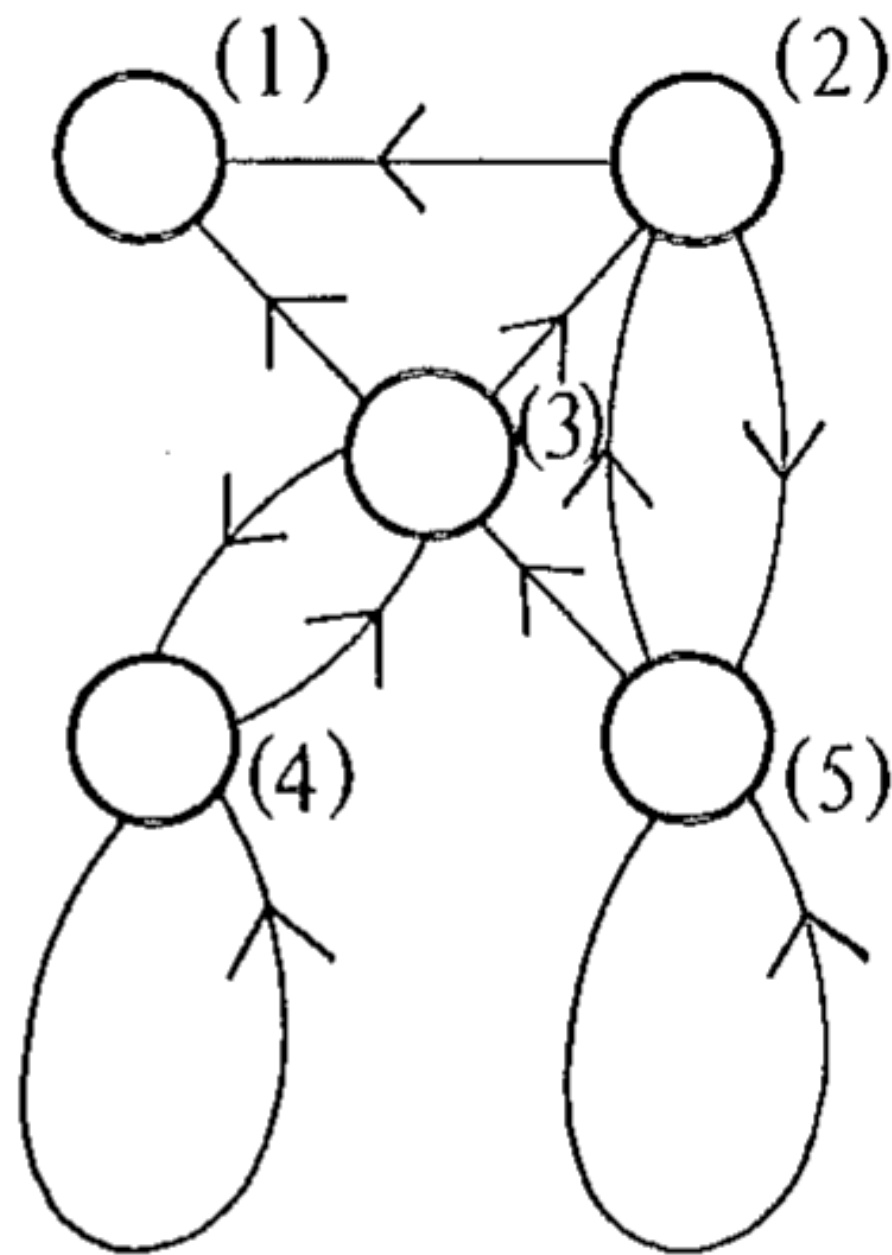
The possible ways in which machinery might be made to show intelligent behaviour are discussed. The analogy with the human brain is used as a guiding principle. It is pointed out that the potentialities of the human intelligence can only be realized if suitable education is provided. The investigation mainly centres round an analogous teaching process applied to machines. The idea of an unorganized machine is defined, and it is suggested that the infant human cortex is of this nature. Simple examples of such machines are given, and their education by means of rewards and punishments is discussed. In one case the education process is carried through until the organization is similar to that of an ACE.

UNORGANIZED MACHINES

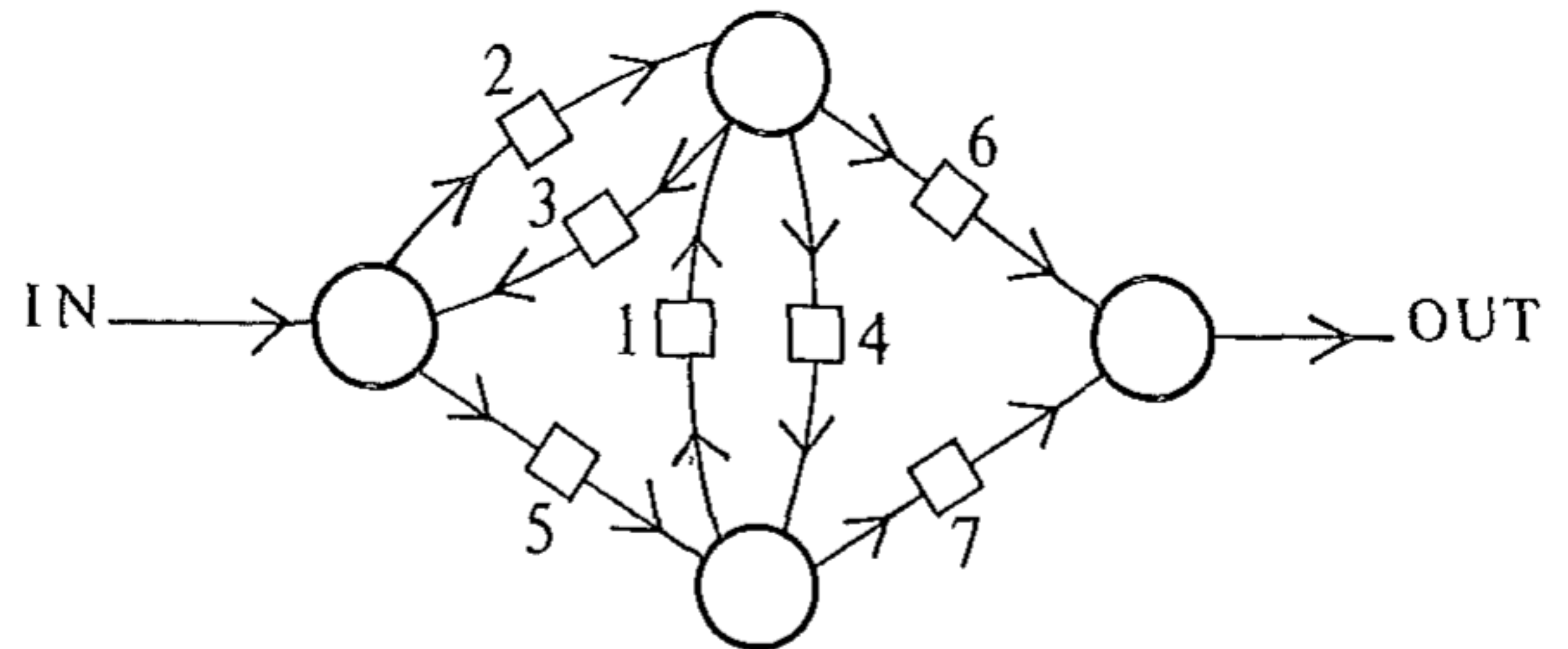
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- Reti di elementi semplici senza particolare organizzazione iniziale
- L'organizzazione emerge attraverso l'apprendimento.

A-type



B-type



- Intelligenza distribuita, rete di unità semplici
- Apprendere è modificare connessioni
- Distinzione tra architettura e training
- Reward / punishment come controllo dell'apprendimento
- Cervello non come imitazione fedele, ma ispirazione ingegneristica

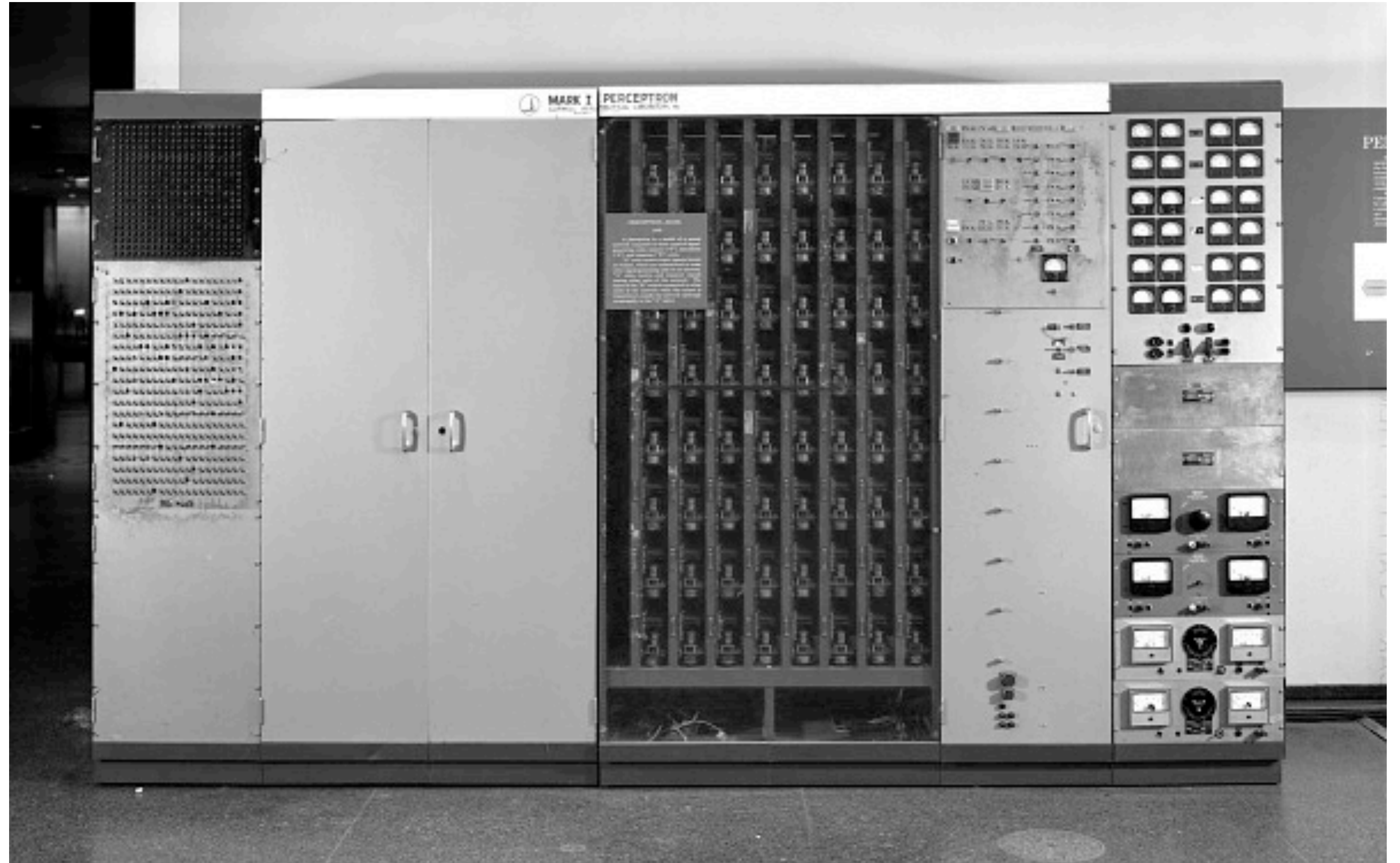
COSA MANCA

- Modello matematico di neurone artificiale
- Regola formale di apprendimento
- Dimostrazione che il sistema può imparare cose sofisticate

PERCEPTRON

8

- Frank Rosenblatt, 1957–1958
- Primo modello di neurone addestrabile in hardware



MARK I PERCEPTRON

9

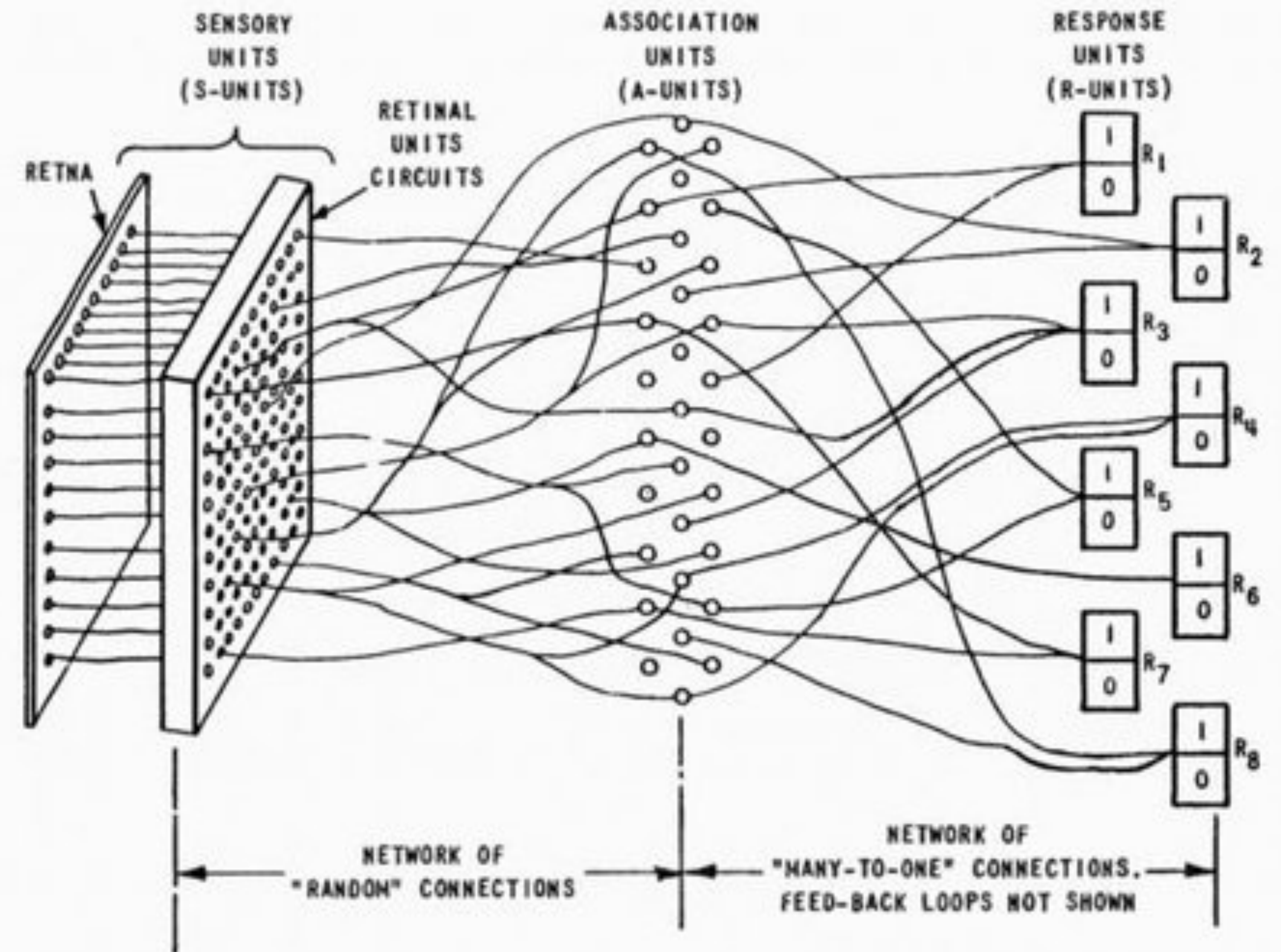
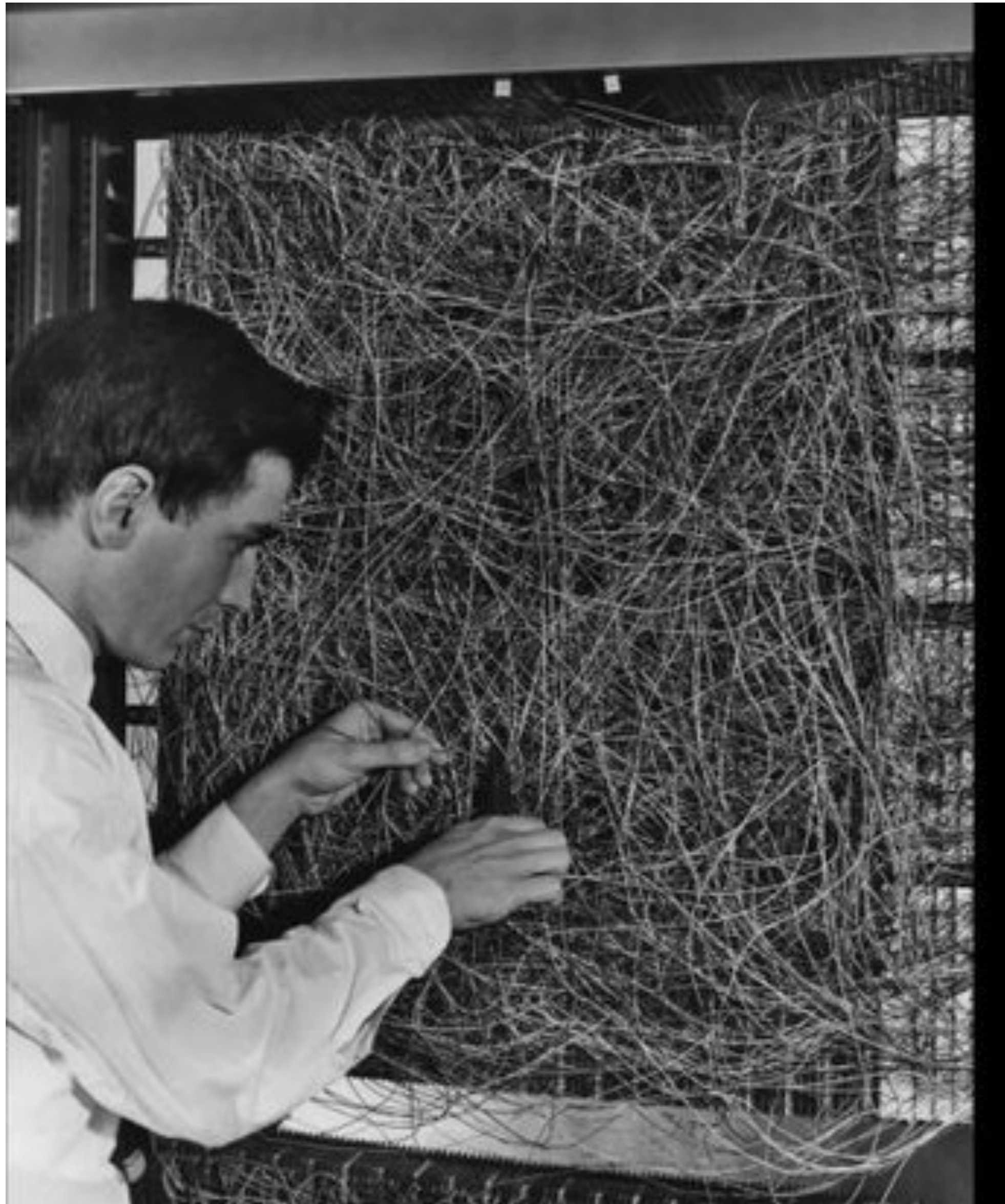
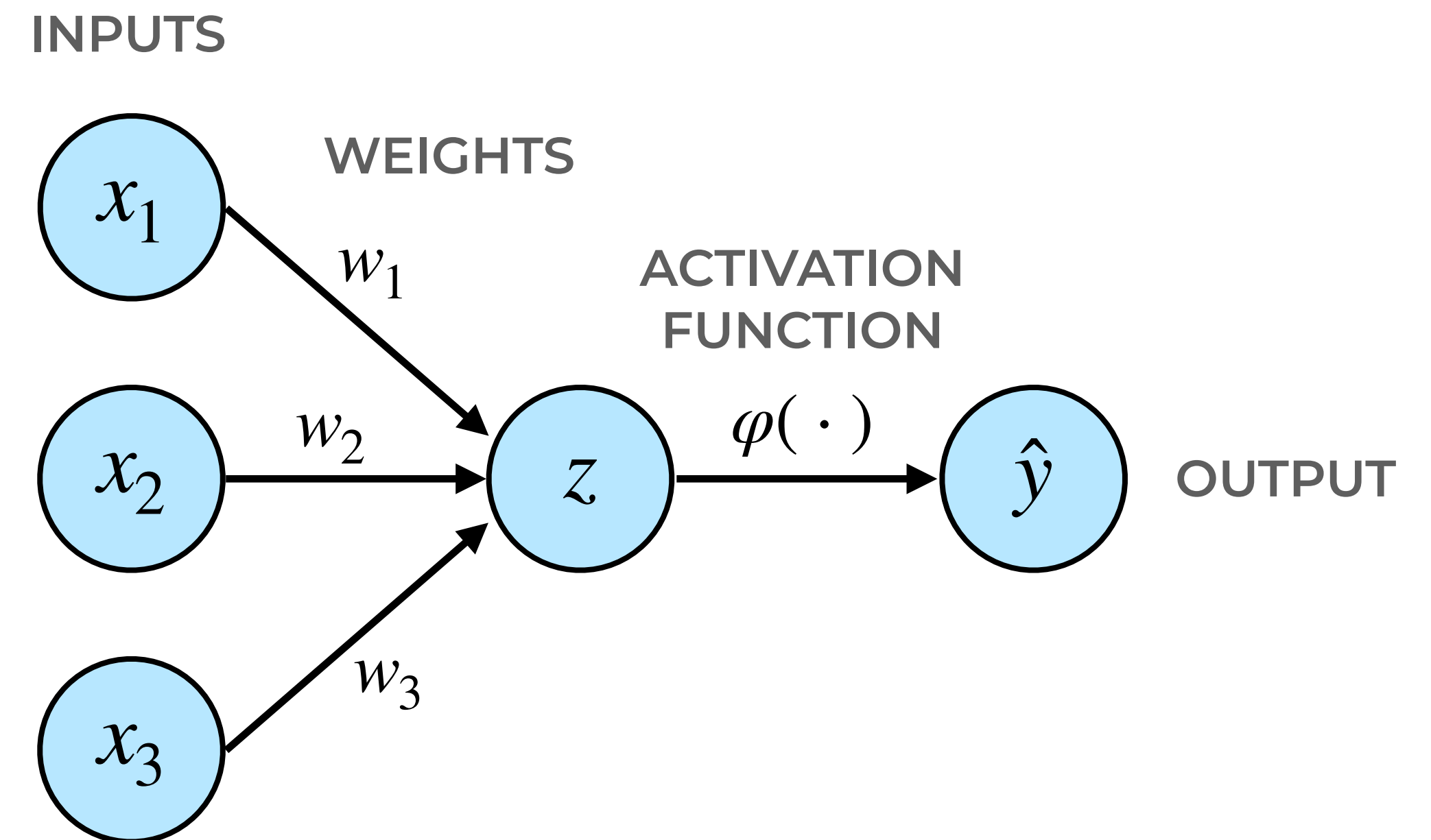


Figure 1 ORGANIZATION OF THE MARK I PERCEPTRON

- Più input
- Pesi "sinaptici"
- Somma + bias
- Funzione di attivazione a soglia (action potential)
- Singolo output binario
- Classificatore lineare



$$z = \mathbf{w}^T \mathbf{x} + b$$

$$\hat{y} = \varphi(z)$$

PERCEPTRON LEARNING RULE

11

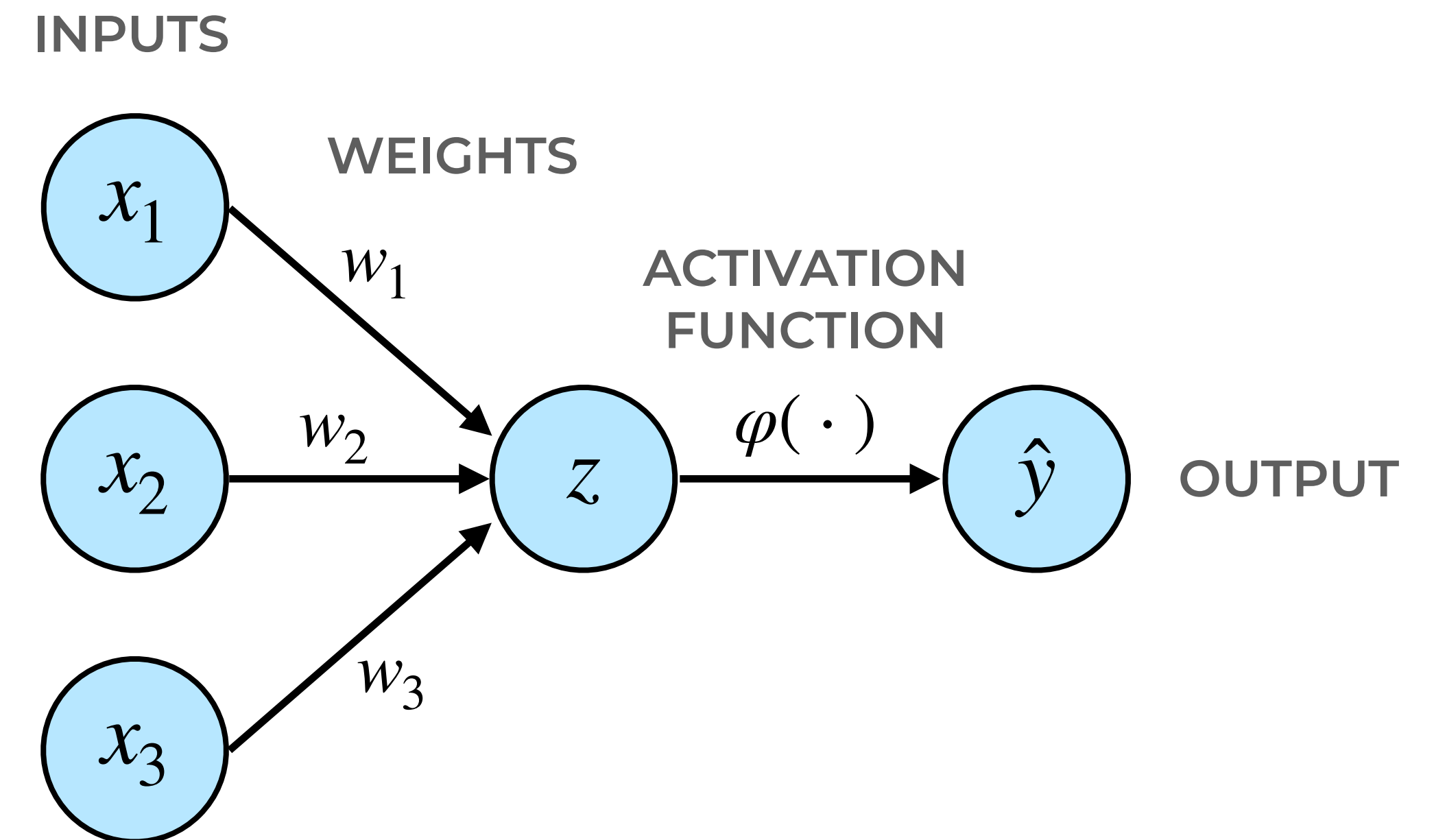
- Aggiornamento dei pesi
in base all'errore di classificazione
- Convergenza garantita
nel caso lineare

$$w_i \leftarrow w_i + \eta (y - \hat{y}) x_i$$

learning
rate

target

output



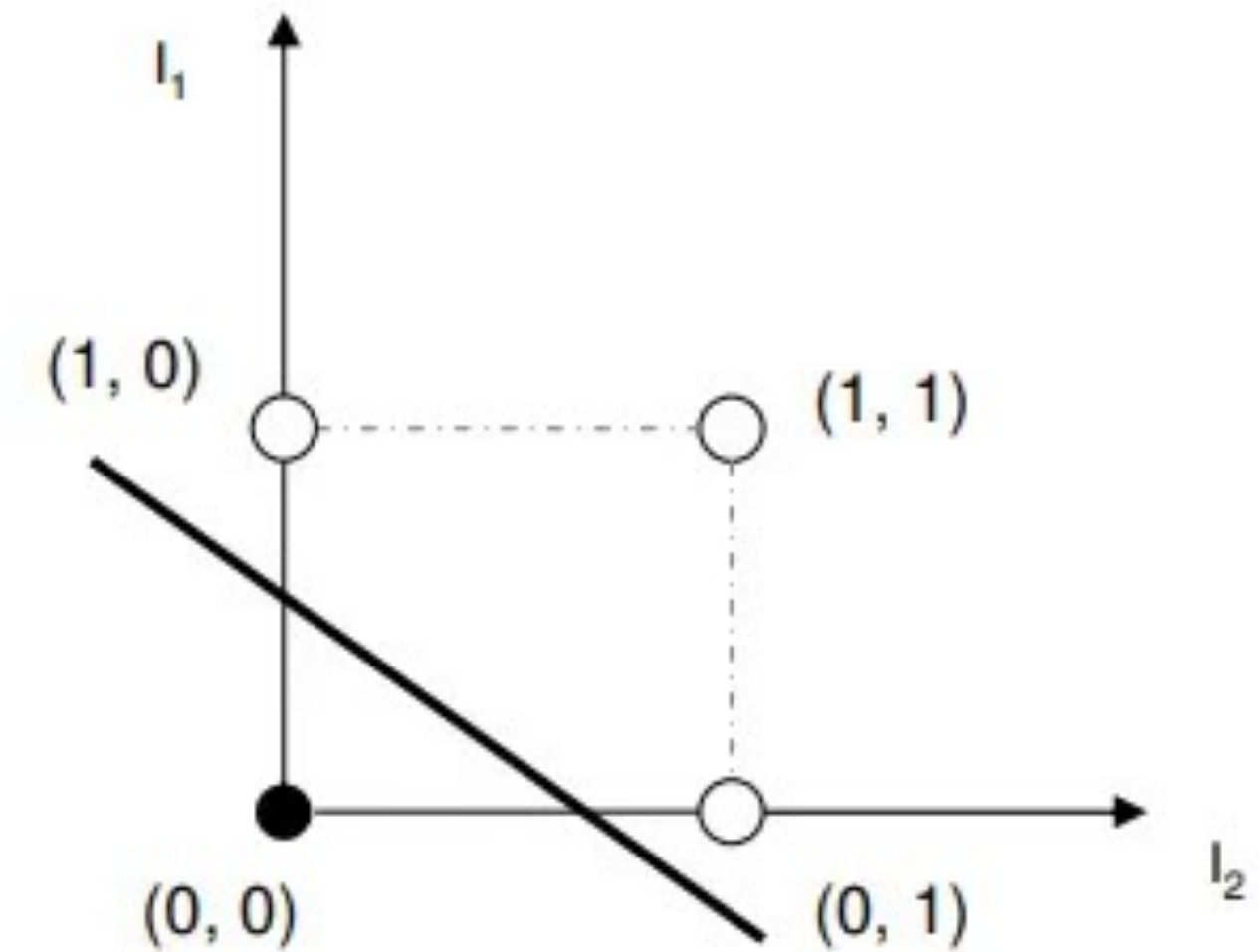
- Aspettative estremamente ottimistiche nel pubblico



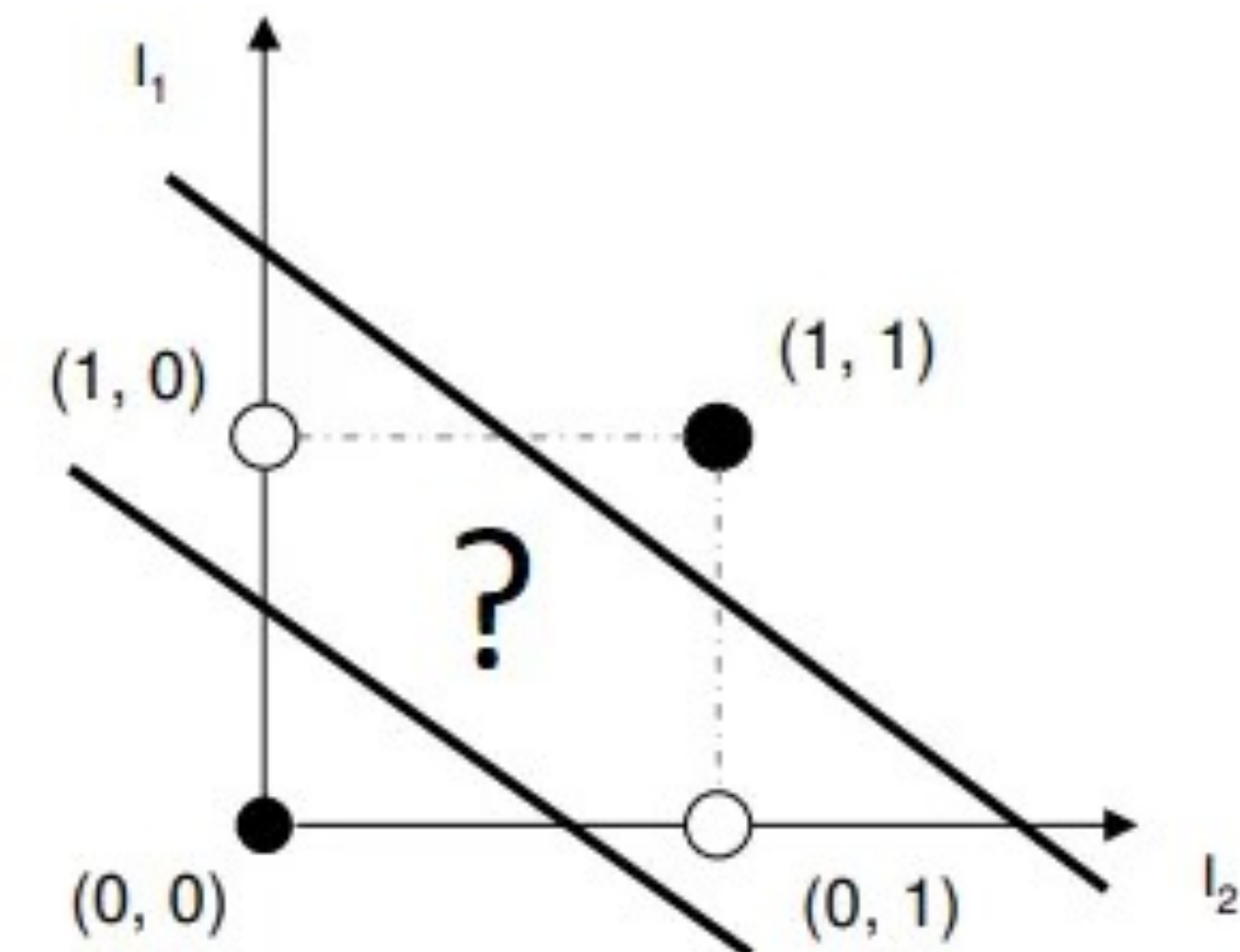
- Marvin Minsky & Seymour Papert: *Perceptrons*, 1969
- Critica matematica rigorosa
- Scatena il primo AI winter

- Solo problemi linearmente separabili
- Impossibilità di apprendere XOR
- Reti multistrato non addestrabili
- Training solo dell'ultimo strato

OR		
I_1	I_2	out
0	0	0
0	1	1
1	0	1
1	1	1



XOR		
I_1	I_2	out
0	0	0
0	1	1
1	0	1
1	1	0



- Impatto devastante sul connessionismo
- Riduzione di finanziamenti e ricerca
- Abbandono quasi totale delle ANN
- Dominio dell'AI simbolica



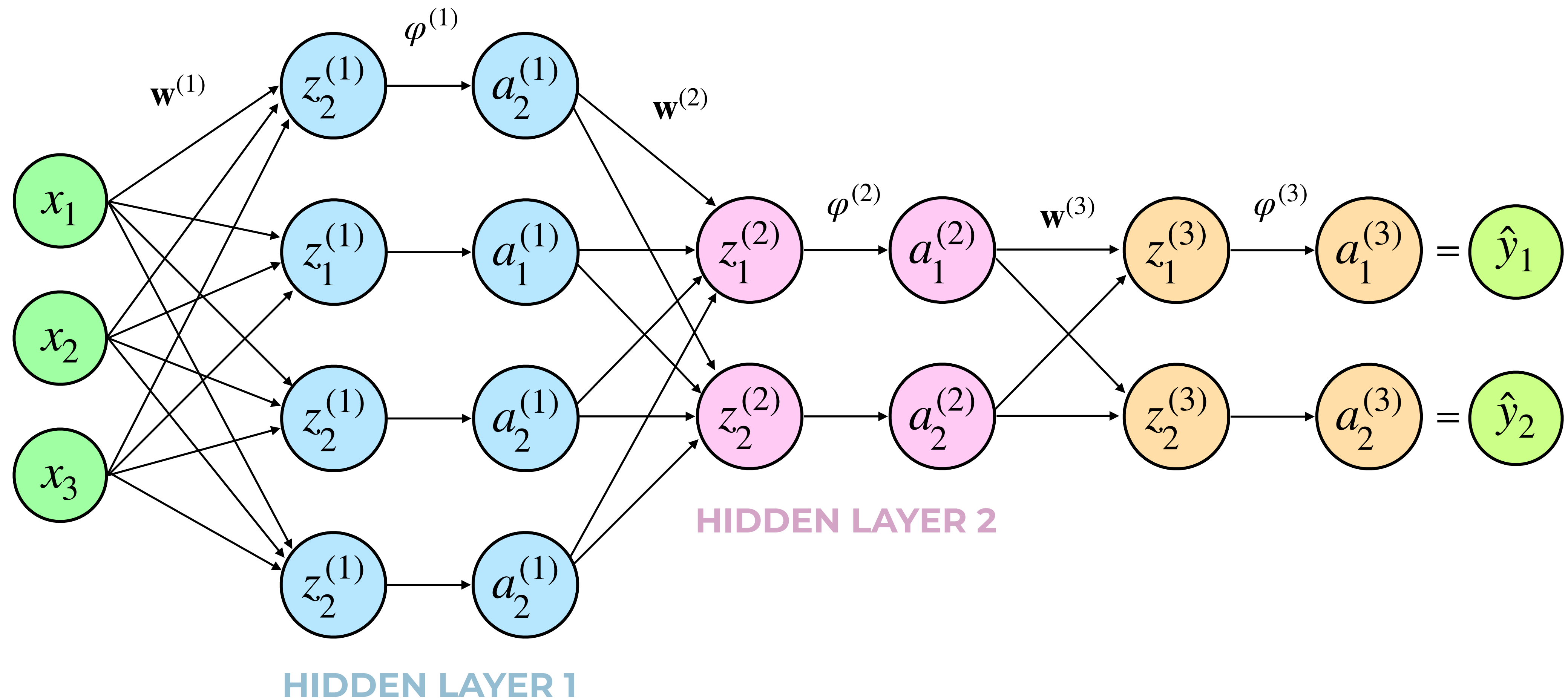
(Prima) rinascita delle ANN

- Emergono i limiti della AI simbolica
- Rumelhart & McClelland:
Parallel Distributed Processing, metà '80
- Teoria della cognizione:

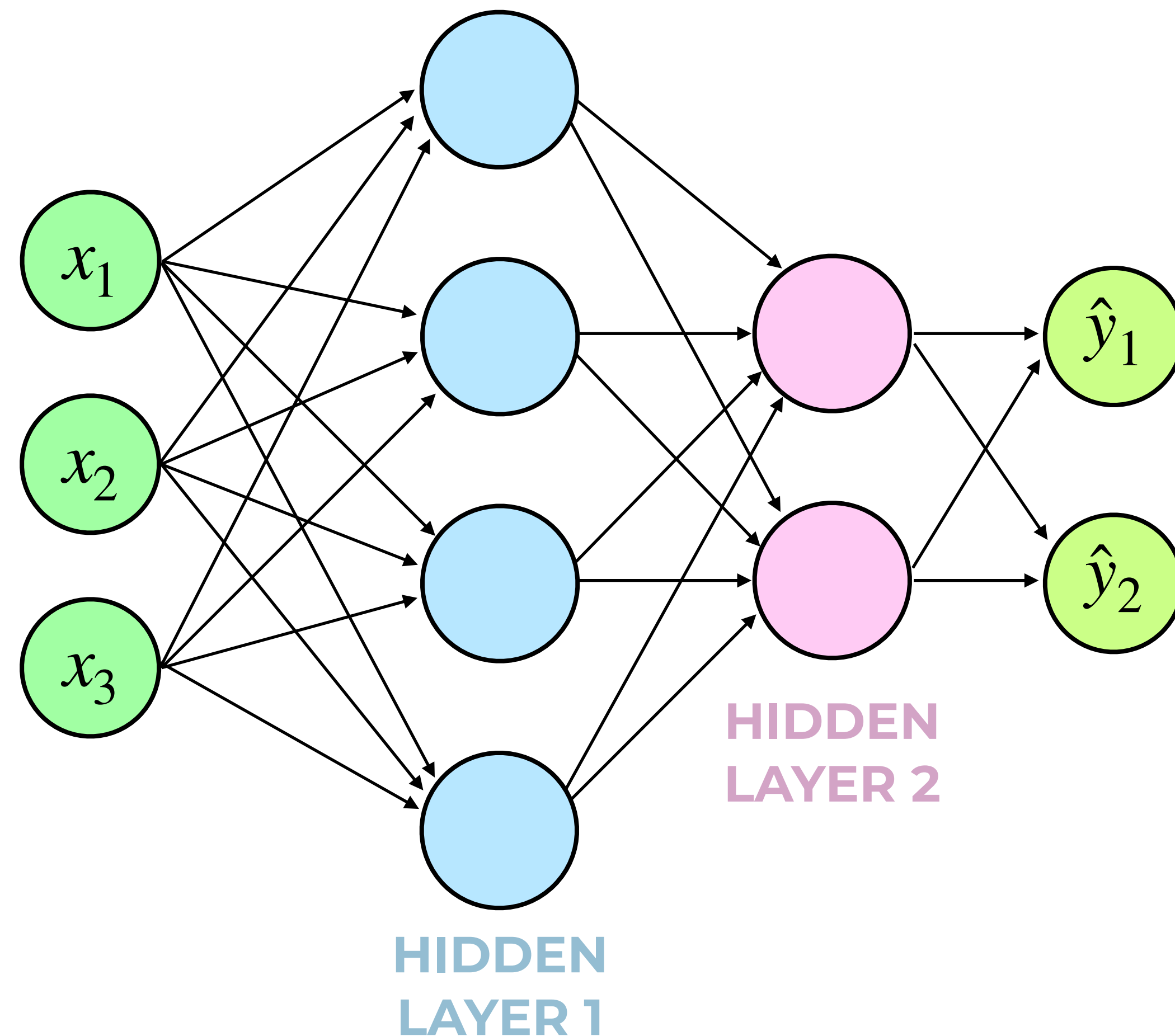


PROCESSING → *Interactions among*
DISTRIBUTED → *many simple, interconnected, neuron-like units*
PARALLEL → *that work simultaneously.*

- Obiettivo del progetto: trovare un meccanismo di apprendimento per **multi-layer perceptron (MLP)**



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Learning representations by back-propagating errors

1986

David E. Rumelhart*, Geoffrey E. Hinton†
& Ronald J. Williams*

* Institute for Cognitive Science, C-015, University of California,
San Diego, La Jolla, California 92093, USA

† Department of Computer Science, Carnegie-Mellon University,
Pittsburgh, Philadelphia 15213, USA

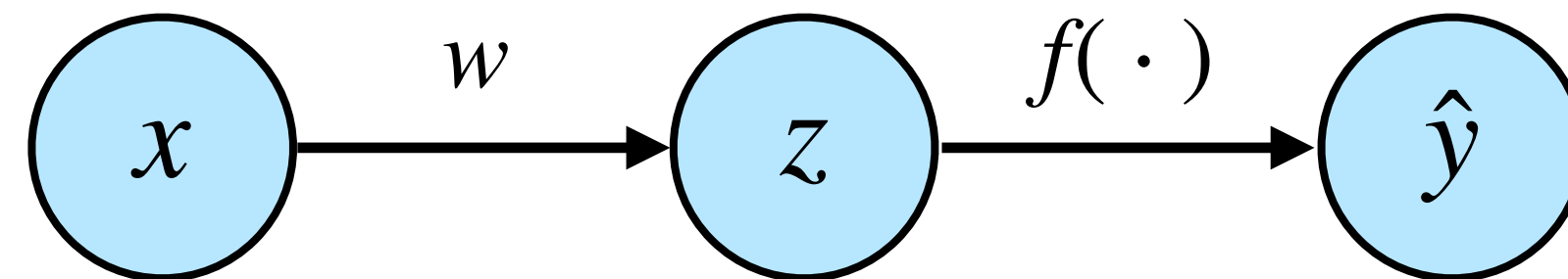
We describe a new learning procedure, back-propagation, for networks of neurone-like units. The procedure repeatedly adjusts the weights of the connections in the network so as to minimize a measure of the difference between the actual output vector of the net and the desired output vector. As a result of the weight adjustments, internal 'hidden' units which are not part of the input or output come to represent important features of the task domain, and the regularities in the task are captured by the interactions of these units. The ability to create useful new features distinguishes back-propagation from earlier, simpler methods such as the perceptron-convergence procedure¹.

- Problema: come modificare i pesi interni in funzione dell'errore finale?
- Obiettivo: minimizzare una funzione di errore $E(\hat{y}, y)$ rispetto ai pesi
- Approccio: discesa del gradiente $\nabla E = \left(\frac{\partial E}{\partial w_1}, \frac{\partial E}{\partial w_2}, \dots, \frac{\partial E}{\partial w_n} \right)$
- Regola di aggiornamento generale: $w \leftarrow w - \eta \frac{\partial E}{\partial w}$
- Nuovo problema: come calcolare $\frac{\partial E}{\partial w_i}$ per tutti i pesi di una rete multistrato?

BACKPROPAGATION (2/7)

21

- Soluzione: regola della catena
- Caso semplice: singolo neurone, singolo strato



$$z = wx + b$$

$$\hat{y} = f(z)$$

$$E = \frac{1}{2} (\hat{y} - y)^2$$

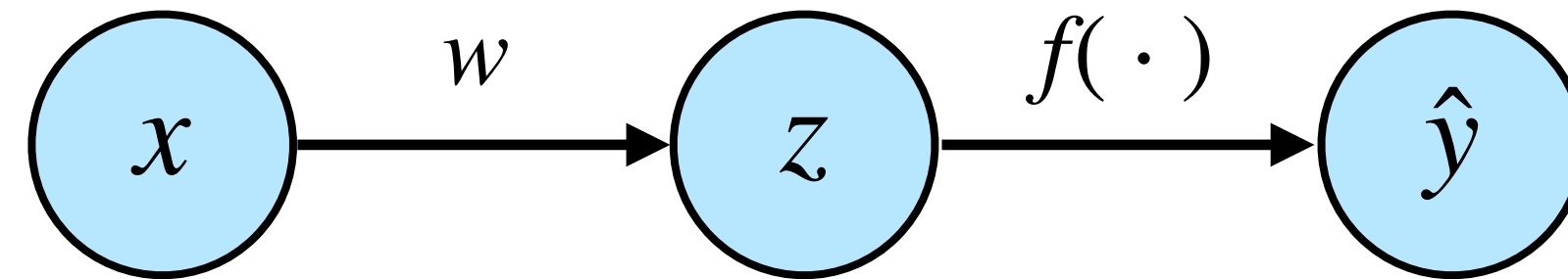
$$\frac{\partial E}{\partial w} = \frac{\partial E}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial z} \frac{\partial z}{\partial w} = (\hat{y} - y) f'(z) x$$

$$w \leftarrow w - \eta (\hat{y} - y) f'(z) x$$

BACKPROPAGATION (3/7)

22

- Definizione: quantità di errore locale δ



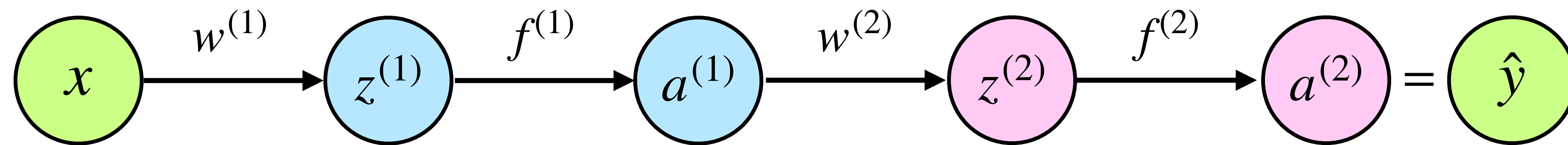
$$\delta = \frac{\partial E}{\partial z} = (\hat{y} - y) f'(z)$$

$$\frac{\partial E}{\partial w} = \delta x$$

BACKPROPAGATION (4/7)

23

- Caso: rete a due strati, un neurone per strato



$$z^{(1)} = w^{(1)}x + b^{(1)}$$

$$z^{(2)} = w^{(2)}a^{(1)} + b^{(2)}$$

$$a^{(1)} = f^{(1)}(z^{(1)})$$

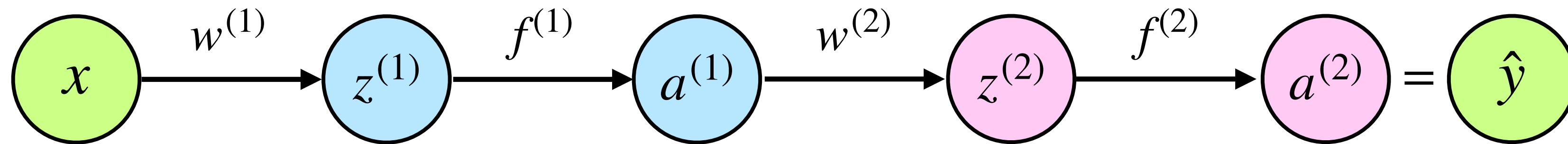
$$a^{(2)} = \hat{y} = f^{(2)}(z^{(2)})$$

- Obiettivo: calcolare $\frac{\partial E}{\partial w^{(1)}}$ e $\frac{\partial E}{\partial w^{(2)}}$

BACKPROPAGATION (5/7)

24

- Caso: rete a due strati, un neurone per strato



$$\frac{\partial E}{\partial w^{(2)}} = \frac{\partial E}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial z^{(2)}} \frac{\partial z^{(2)}}{\partial w^{(2)}} = (\hat{y} - y) f'^{(2)}(z^{(2)}) a^{(1)}$$

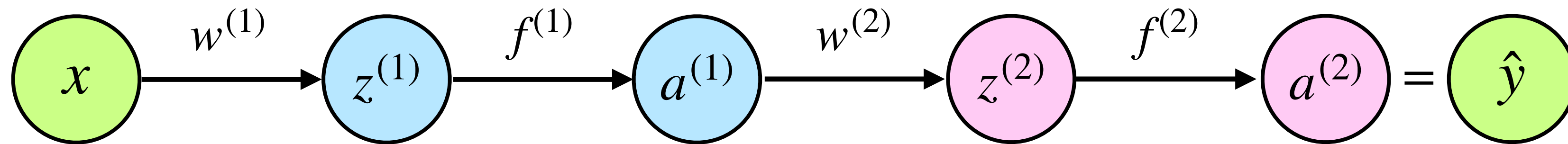
$$\delta^{(2)} = \frac{\partial E}{\partial z^{(2)}} = (\hat{y} - y) f'^{(2)}(z^{(2)})$$

$$\frac{\partial E}{\partial w^{(2)}} = \delta^{(2)} a^{(1)}$$

BACKPROPAGATION (6/7)

25

- Caso: rete a due strati, un neurone per strato



$$\frac{\partial E}{\partial w^{(1)}} = \frac{\partial E}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial z^{(2)}} \frac{\partial z^{(2)}}{\partial a^{(1)}} \frac{\partial a^{(1)}}{\partial z^{(1)}} \frac{\partial z^{(1)}}{\partial w^{(1)}} = (\hat{y} - y) f'^{(2)}(z^{(2)}) w^{(2)} f'^{(1)}(z^{(1)}) x$$

$$\delta^{(1)} = \frac{\partial E}{\partial z^{(1)}} = \frac{\partial E}{\partial z^{(2)}} \frac{\partial z^{(2)}}{\partial a^{(1)}} \frac{\partial a^{(1)}}{\partial z^{(1)}} = \delta^{(2)} w^{(2)} f'^{(1)}(z^{(1)})$$

$$\frac{\partial E}{\partial w^{(1)}} = \delta^{(1)} x$$

- Il gradiente rispetto a un peso è l'errore locale del neurone di arrivo moltiplicato per l'attivazione del neurone di partenza

$$\frac{\partial E}{\partial w_{i,j}^{(l)}} = \delta_j^{(l+1)} a_i^{(l)}$$

dove $w_{i,j}^{(l)}$ è il peso che collega il neurone i dello strato l al neurone j dello strato $l + 1$.

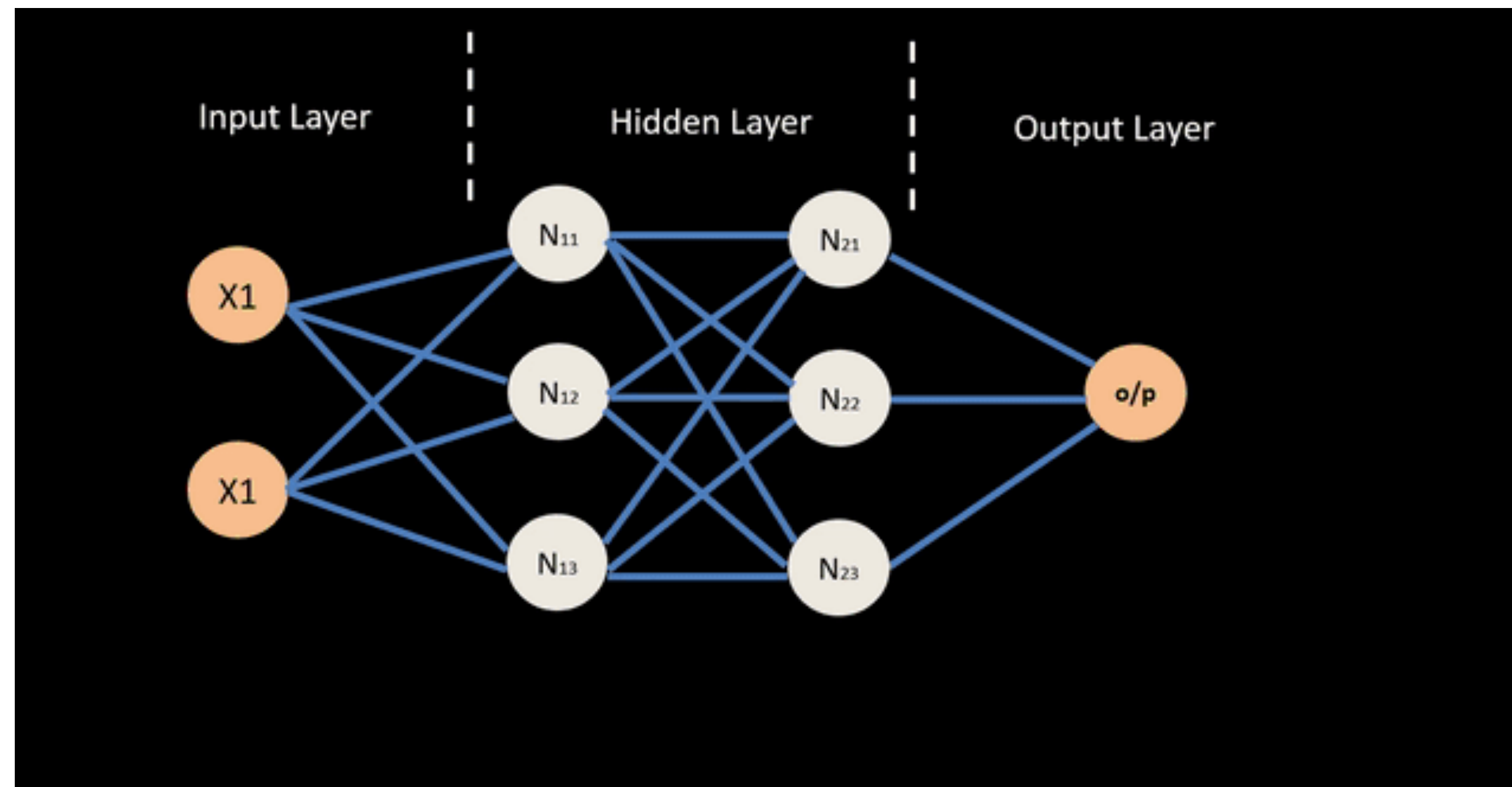
- L'errore si propaga all'indietro come combinazione lineare pesata degli errori successivi, modulata dalla derivata locale

$$\delta_i^{(l)} = f'^{(l)}\left(z_i^{(l)}\right) \sum_j w_{i,j}^{(l)} \delta_j^{(l+1)}$$

BACK AND FORTH

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Addestramento = forward pass + backward pass



- Il limite del Perceptron era la linearità
- Una rete con almeno uno strato nascosto e funzioni di attivazione non lineari può rappresentare funzioni non linearmente separabili
- La backpropagation rende possibile addestrare questi strati nascosti
- La backpropagation non risolve tutto, però ...