

# Intelligent vehicles and autonomous driving

**PERCEPTION SYSTEMS**

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## **Lesson 3**

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# RECAP

- HD maps
  - 5-layer organization
  - simplification of perception
  - industry standards (NDS, OpenDRIVE)
- Proprioceptive sensors
  - GNSS, trilateration
  - GNSS + IMU + odometry



**SONAR**



# SONAR (ULTRASONIC SENSOR)

*SOund Navigation And Ranging*

Used in many sectors (maritime, military, medicine) since early 20th century. First use in automotive in 1980 by Toyota's parking assistance system.

Low-cost sensor that measures short-range distances and is not affected by adverse weather and lighting.

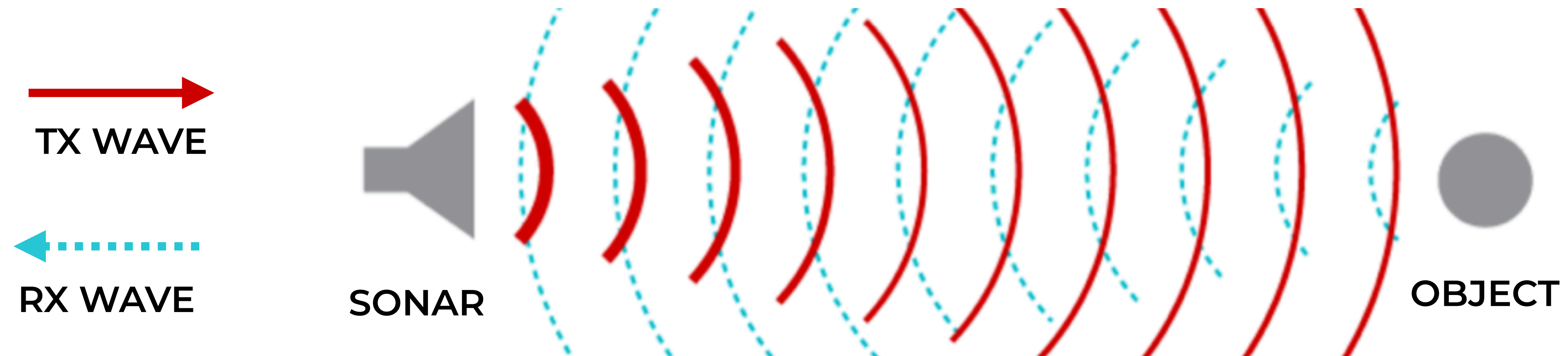
# SONAR



Ultrasonic sensors by Bosh (parking assist)



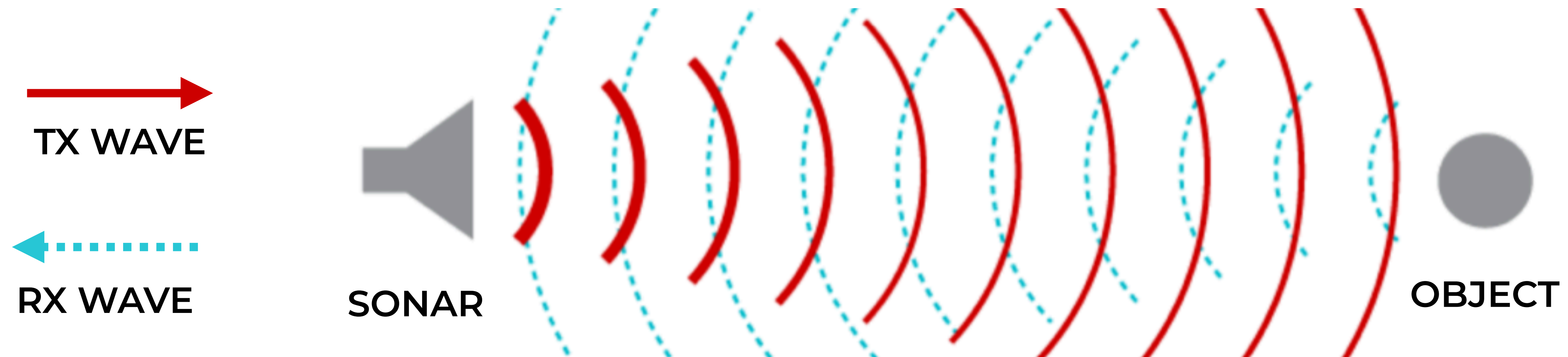
# OPERATING PRINCIPLE - TIME OF FLIGHT



A transmitter emits an acoustic wave. The wave hits an obstacle and gets reflected. A receiver detects the reflected wave after a period of time  $\Delta t$ .

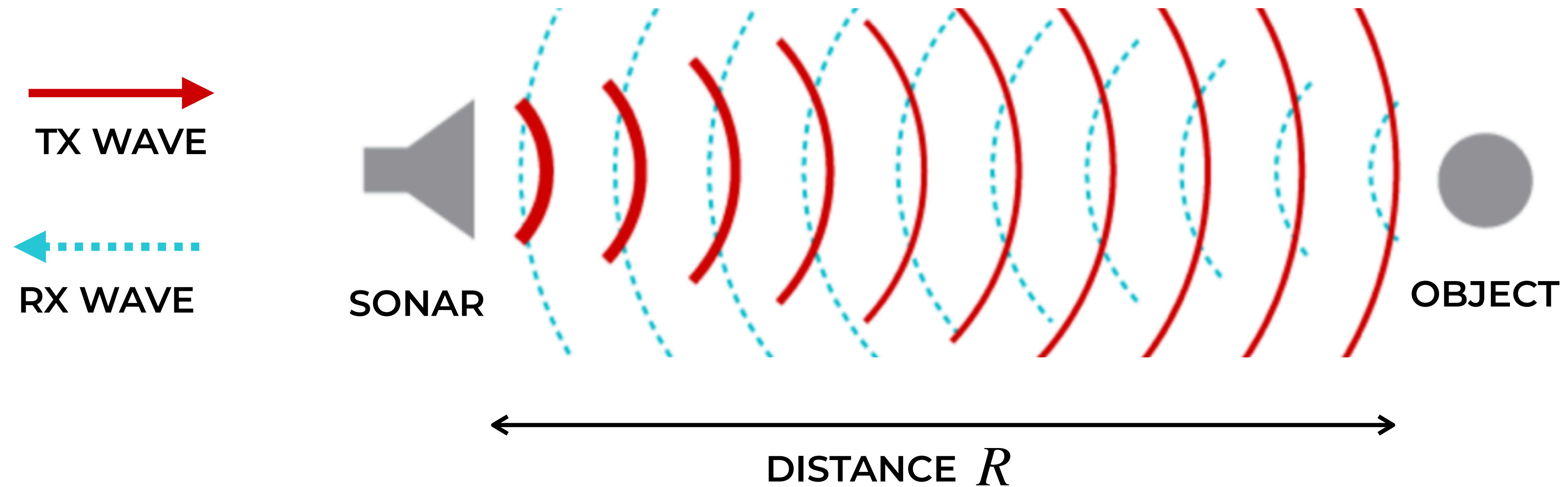
Ultrasonic waves have frequency from 20 kHz up, above the upper audible limit of human hearing.

# OPERATING PRINCIPLE - TIME OF FLIGHT



Since the propagation of ultrasonic waves happens at constant speed  $c_s$ , the range  $R$  between the object and the sensor is determined from the runtime  $\Delta t$  of the acoustic signal.

# OPERATING PRINCIPLE - TIME OF FLIGHT

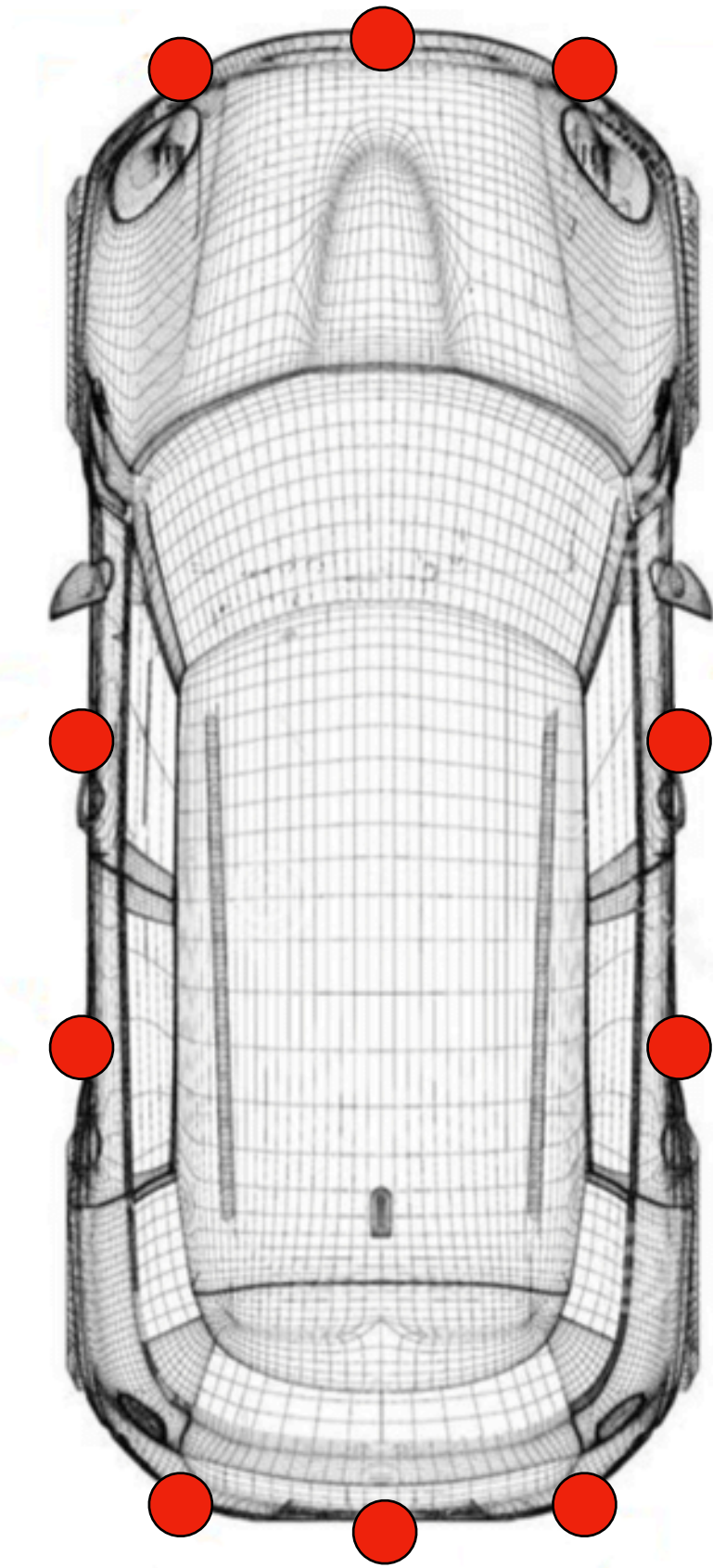
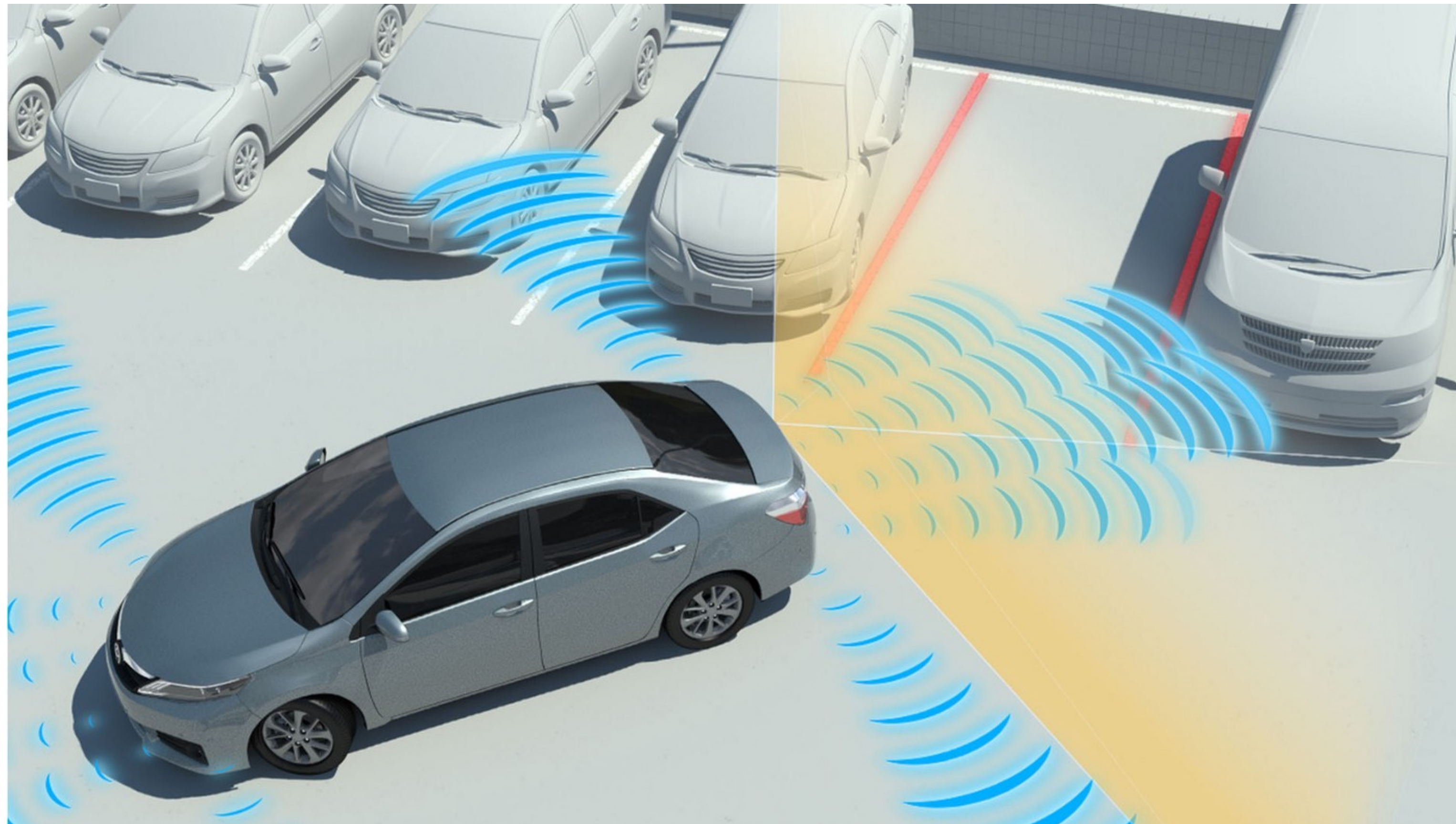


$$c_s = \frac{2R}{\Delta t} \implies R = \frac{c_s \Delta t}{2}$$

$c_s$  = speed of sound  
(~300 m/s)



# APPLICATION





# PROS AND CONS

## PROS

- cheap (~\$20)
- good in any light conditions (direct sunlight and darkness)
- good in any weather conditions (rain, fog, snow)
- work even with non-metallic objects

## CONS

- low resolution and low range
- sensitive to high speed



# RADAR





# RADAR

## *R*Adio *D*etection *A*nd *R*anging

Used in military and civil aviation since 1940. Adopted in automotive since 1990.

Measurements of objects:

- distance
- speed
- relative angle
- cross section (reflecting area)

Robust sensor to detect obstacles, rather than classify objects.  
Works in bad weather/light conditions.

# RADAR



Long-range radar by Continental  
(adaptive cruise control)



Mid-range radar by Bosch  
(lane change assist)

# OPERATING PRINCIPLE (TOF)

A transmitter emits an electromagnetic wave. The wave hits an object and gets reflected. A receiver detects the reflected wave after a period of time.



In automotive, radio waves between 24GHz and 79 GHz.



# MAIN SYSTEMS

**PULSE RADAR** emits a pulsed signal, followed by a longer pause in which the echoes can be received before a new transmission signal is transmitted.

**CONTINUOUS WAVE RADAR (CW RADAR)** emits a continuous signal without interruption. The received signal gets mixed with the transmitted signal.

- **UNMODULATED CW RADAR** emits a signal that is constant in frequency.
- **FREQUENCY MODULATED CW RADAR (FMCW RADAR)** emits a signal that is modulated in frequency.

# PULSE RADAR

Since the propagation of EM waves happens at constant speed  $c$ , the range  $R$  between the illuminated object and the radar is determined from the runtime  $\Delta t$  of the signal.

$$c = \frac{2R}{\Delta t} \quad \Rightarrow \quad R = \frac{c \Delta t}{2}$$

# UNMODULATED CW RADAR

It measures only speed of objects. It cannot measure distance.  
Typical application is speed gauges (autovelox).

The emitted wave has constant frequency. The received wave either has exactly the same frequency or is shifted by the *Doppler frequency*.





# UNMODULATED CW RADAR

To measure the speed  $v_o$  of an object, the radar measures the frequency shift  $f_D$  caused by the doppler effect.

$$\left. \begin{aligned} \frac{f_T}{c} &= \frac{f_R}{c + v_r} \\ f_R &= f_T + \frac{1}{2}f_D \\ v_r &= v_e + v_o \end{aligned} \right\} \Rightarrow f_D = 2 \frac{v_r f_T}{c} \Rightarrow v_o = \frac{c f_D}{2 f_T} - v_e$$

$f_T$  = transmitted frequency     $v_r$  = relative speed  
 $f_R$  = received frequency         $v_e$  = ego speed

# UNMODULATED CW RADAR

Since the signal is continuous and with constant frequency, there is no way to get accurate time references to measure the distance of stationary objects.

This is why unmodulated CW radar cannot determine target range.

Such time references can be generated by modulating the frequency of the transmitted signal.

# FMCW RADAR

The transmitted signal increases/decreases in the frequency linearly and periodically.

When an echo signal is received, the change of frequency arrives with a runtime delay  $\Delta t$  (similar to the pulse radar).

While the pulse radar measures the runtime directly, the FMCW radar measures the differences in frequency between the transmitted and the received signals instead.

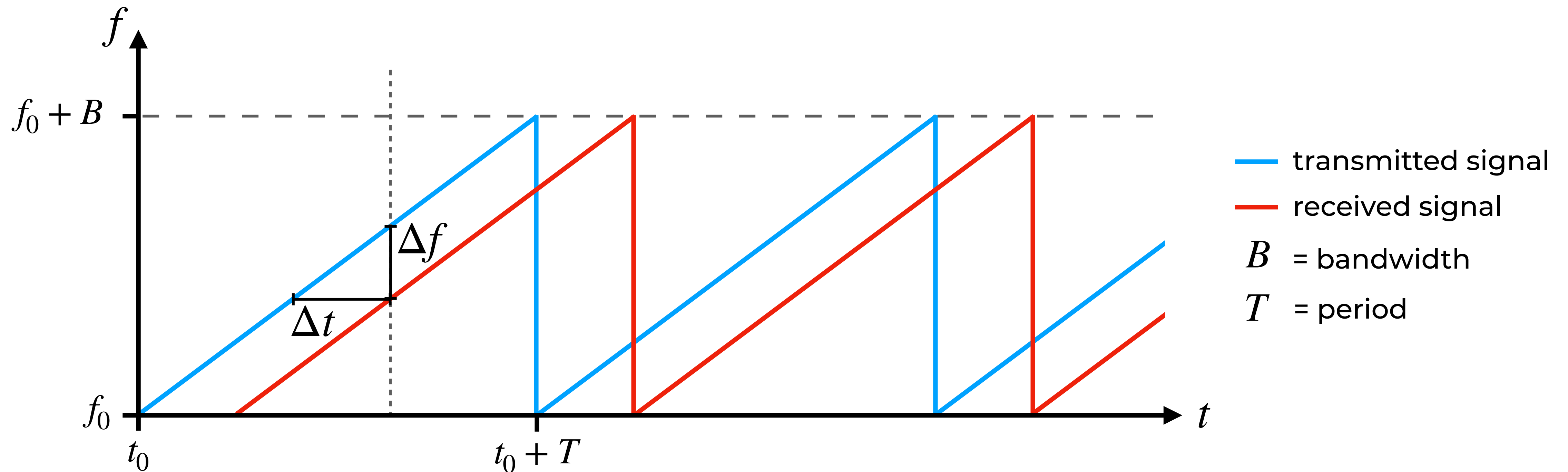


# FMCW RADAR

## Features:

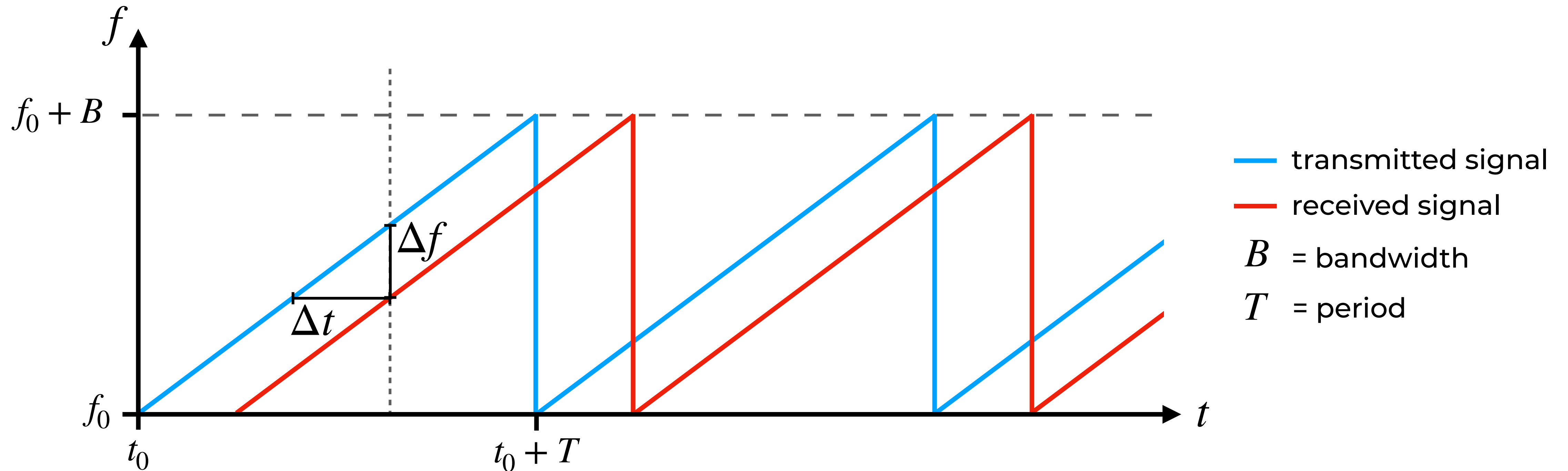
- simultaneous target range and relative speed measurement
- high accuracy and resolution of range measurement
- most adopted in AV applications

# FMCW RADAR (NO RELATIVE SPEED)



The distance is measured by comparing the frequency of the received signal to the frequency of the transmitted signal. The frequency shift  $\Delta f$  is proportional to the distance  $R$ .

# FMCW RADAR (NO RELATIVE SPEED)



$$\frac{\Delta f}{\Delta t} = \frac{B}{T}, \quad R = \frac{c \Delta t}{2} \quad \Rightarrow \quad R = \frac{c \Delta f T}{2 B}$$



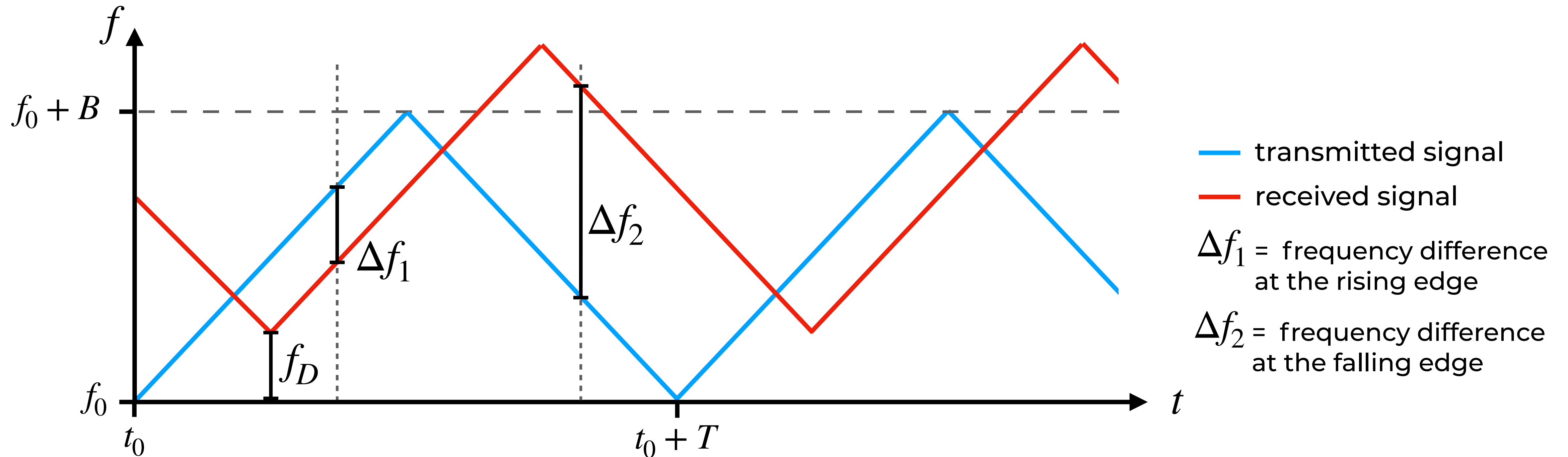
# FMCW RADAR (WITH RELATIVE SPEED)

If the reflecting object has a radial speed with respect to the receiver, then the received signal has two frequency shifts:

1.  $\Delta f$  caused by the runtime
2. the Doppler frequency  $f_D$

To separate between the two shifts, it is possible to use the triangular modulation pattern. In this way, two measurements can be performed on the rising and on the falling edge of the signal.

# FMCW RADAR (WITH RELATIVE SPEED)



$$\left. \begin{aligned} \Delta f_1 &= \Delta f - f_D \\ \Delta f_2 &= \Delta f + f_D \end{aligned} \right\} \Rightarrow \Delta f = \frac{\Delta f_1 + \Delta f_2}{2}, \quad f_D = \frac{|\Delta f_1 - \Delta f_2|}{2}$$

# FMCW RADAR (WITH RELATIVE SPEED)

$$\Delta f = \frac{\Delta f_1 + \Delta f_2}{2} \quad , \quad f_D = \frac{|\Delta f_1 - \Delta f_2|}{2}$$

$$\left. \begin{array}{l} R = \frac{c \Delta f T}{2 B} \\ v_r = \frac{c f_D}{2 f_T} \end{array} \right\} \Rightarrow \begin{array}{l} R = \frac{c T}{4 B} (\Delta f_1 + \Delta f_2) \\ v_r = \frac{c}{4 f_T} |\Delta f_1 - \Delta f_2| \end{array}$$



# MAX RANGE AND RANGE RESOLUTION

The *maximum unambiguous range* is the longest distance the radar can measure reliably. It is determined by the necessary temporal overlap of the (delayed) received signal with the transmitted signal.

The *range resolution* is the minimum variation in range the radar can measure. It is determined by the bandwidth of the signal. In addition, it is limited by the period of the signal because of the Discrete Fourier Transform.

# EXAMPLE

A radar sends a signal with period  $T = 1 \mu s$  and bandwidth  $B = 1 GHz$ . Find the maximum range  $R_M$  and the range resolution  $R_\Delta$ .

We find the maximum range when there is almost no temporal overlap.

$$\Delta t \approx T \quad \Rightarrow \quad R_M = \frac{cT}{2} = 150 \text{ m}$$

$R_\Delta$  is directly proportional to the minimum measurable runtime, which depends from the minimum measurable frequency shift.

# EXAMPLE

A radar sends a signal with period  $T = 1 \mu s$  and bandwidth  $B = 1 GHz$ . Find the maximum range  $R_M$  and the range resolution  $R_\Delta$ .

The minimum frequency shift depends from  $T$  because of the DFT.

$$\Delta f_m = \frac{1}{T} = 1 MHz \quad \Rightarrow \quad \Delta t_m = \frac{\Delta f_m T}{B} = 1 ns$$

From the minimum measurable runtime we can find the range resolution.

$$c = \frac{2 R_\Delta}{\Delta t_m} \quad \Rightarrow \quad R_\Delta = \frac{c \Delta t_m}{2} = 0.15 m$$

# RADAR FOR AUTOMOTIVE

|               | SHORT-RANGE                             | MID-RANGE          | LONG-RANGE                                    |
|---------------|---|--------------------|---|
| frequency     | 24 GHz, 77 GHz                          | 77 GHz, 79 GHz     | 77 GHz  |
| bandwidth     | 0.2 GHz, 1 GHz                          | 1 GHz, 5 GHz       | 1 GHz   |
| range         | ~ 70 m                                  | ~ 150 m            | ~ 250 m                                       |
| field of view | ~ 120°                                  | ~ 90°              | ~ 20°   |
| mounting      | rear, side                              | front              | front   |
| application   | blind spot detection,<br>parking assist | traffic jam assist | emergency braking,<br>adaptive cruise control |



# APPLICATIONS

Given an object, a radar can measure: distance, speed, angle, cross section (surface area). With this information, it is possible to roughly classify the object.

Example: an object with cross section  $\sim 1 \text{ m}^2$  moving at  $1 \text{ m/s}$  is likely a pedestrian (and not a vehicle).

# PROS AND CONS

## PROS

- work in any light conditions (direct sunlight, darkness)
- work in any weather conditions (rain, fog, snow)
- good resolution even at long ranges (up to 250 m)
- cheap (\$50 - \$150)

## CONS

- less robust with non-metallic objects
- bad at recognizing types of objects (compared to LIDAR and camera)